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Programming With Microsoft Visual C++ .Net, Sixth Edition (Core Reference) (Pro-Developer)



Synopsis

This title is the complete programming reference for intermediate and expert developers who want to create .NET applications with Visual C++ and the .NET Framework. Focusing on core programming techniques, instructions, and solutions, this book is designed to help developers who are already familiar with Visual C++.

Book Information

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Customer Reviews

I can't tell you how many times i've sat down with various and sundry texts, ebooks, and website tutorials to learn how to program Win32 apps in C++. Every time I was incredibly frustrated that the author would simply walk through the implementation, without explaining any of the reasons why. I'm a C#.NET programmer and I come from a background of "academic" C (i.e. for school), Python, and Java programming. The thing I like about the author is that he takes his time, defines his terms, and has an easy tone to his work. He doesn't get so conceptual (like Bruce Eckel of "Thinking in C++") where you get that itchy "Yeah, this is all nice, but how gonna use any of this?" feeling. This is one author that presents the forest and the trees in a well-balanced combination. If you're an experienced MFC programmer, this may or may not be your book. It does rehash a lot of MFC and COM theory. But for me, as a programmer entering into Win32 C++ programming as .NET is making the scene, this book helps me to both understand the platform more deeply and make better decisions in my work.

I guess the title might be a bit misleading. With the .NET movement in full gear, MSFT is calling all their products "blah blah blah.NET". That goes for their C++ development tool, too. I got a copy of this book because "MFC Internals" was very useful. It's by the same author. This book isn't devoted totally to .NET-- in fact only a third of the chapters cover .NET features. There's information on Managed C++, the CLR, Windows Forms using C++, and integrating C++ code with ASP.NET (all .NET-oriented features). There's also a chapter on writing app Wizards for the new Visual Studio. Like it or not, ATL and MFC are still around-- and this book is the a decent reference covering the classic frameworks from the new Visual Studio point of view. Also covers attributed ATL. MSFT has moved a lot of things around in their development environment, and this book tells you where everything ended up. The book is definitely useful for developers coming from the classic MFC and ATL backgrounds who want to move into the .NET space.

This book is a rehash of older reference material on MFC. Despite the fact that MFC has changed very little over the course of the last several years, 29 out of the book's 35 chapters cover MFC. Material covering managed code is tacked on in the last 6 chapters.

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Ex07b does not work (listed on pages 160-161) on Windows XP. The child window ID of stc32 (=0x045f) is not recognized by the file dialog. As the result, the button of "Delete All Matching Files" does not delete *.obj files at all.

This book took on a little bit of a different layout than the previous book. Not worth buying if you have no interest in .Net or managed C++ extension that Microsoft added.

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